

Alysha G. Bermudez

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Education

University of Southern California
B.F.A – Sound Design

Graduated 05/2019

Los Angeles City College
Certificate in Theatre Technology

Graduated 06/2015

Work Experience

EA (Maxis) - Pro Unlimited

2022 – Present

Voice Editor

- Edit, sync, and comp voice samples from recording sessions to compliment characters animations.
- Testing, troubleshooting, and audio QA ; Organize and importing assets into game for Sims 4's Game Packs and Expansion Packs.

Outloud Audio

2021

Assistant Audio Engineer

- Providing support to engineers and front of house staff, while maintaining and managing sound equipment in the studio.
- Assisting mixers/engineers with mechanical or session preparation, running video remotely for sessions, and working on editorial and builds for radio plays.

EA (Maxis) - Pro Unlimited

2021

Voice Editor

- Edited, sync, and comp voice samples from recording sessions to compliment characters animations in Sims 4 Game Pack 10 and Expansion Pack 11.
- Designed UI sound effects for Sims TV Channel.

USC School of Dramatic Arts

2019 – 2021

Sound Supervisor

- Implemented theatrical productions in a multi-stage and multi-use environment with a special attention to sound, responsible for the safe and timely implementation of all the sound equipment in School of Dramatic Arts performance spaces. Additionally, remote recorded actors through COMREX Opal.
- Taught portions of Intro to Advance Theatrical Productions and Stage Sound classes, mentored students in their design assignments.

USC School of Dramatic Arts, Sound Department

2017 – 2019

Lead Sound/ Administrative Technical Assistant

- Provided general audio repairs, inventory, and scheduling with four different venues. Also, filled the role as Production Engineer which supported students and guest sound designers in implementing sound designs for School of Dramatic Arts productions.

Selected Credits

10 Minute Plays	Theatre	Echo Theater Company	2022
Sound Designer			
Rainbow Floor	Animation Short	Acute Animations	2022
Sound Designer			
Hooded or Being Black for Dummies	Theatre	Echo Theater Company	2022
Sound Designer			
Sims 4 – GP10 (Dream Home Decorator)	Video Game	EA Games	2021
Voice Editor			
Sims 4 – EP10 (Cottage Living)	Video Game	EA Games	2021
Voice Editor			

Skills

Computer Skills: Mac OS X • Windows • MS Office Suite • G Suite • Networking

Audio Skills: Dialogue editing • Sound effects design/editing • Foley • Field recording • Mixing • Console programming

Consoles: Yamaha digital/analog consoles • Digico • Digi Design Icon/ D-Command • Avid S6

Software: Avid Protools • iZotope • Waves • Qlab • Vectorworks • AutoCad • Wwise • Dante Certified

References

Phil Allen
Sound Designer
philipga@usc.edu

Paul Bercovitch
Sound Editor
paulbercovitch@gmail.com

Jacquelyn Gratz
Voice Director
jgratz@ea.com