

# Alysha G. Bermudez

alyshabermudez.com · (818)521-8936 · alyshabermudez@gmail.com

## Education

University of Southern California  
B.F.A – Sound Design

Los Angeles City College  
Certificate in Theatre Technology

## Work Experience

EA Games - Maxis 2022 – Present

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Audio Artist II

- Engineered recording session, to which edit, sync, and comp voice samples from the sessions to compliment characters animations.
- Testing, troubleshooting, and audio QA in game ; Organize and importing assets into game for Sims 4's Game Packs and Expansion Packs.

Outloud Audio 2021

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Assistant Audio Engineer

- Providing support to engineers and front of house staff, while maintaining and managing sound equipment in the studio.
- Assisting mixers/engineers with mechanical or session preparation, running video remotely for sessions, and working on editorial and builds for radio plays.

EA (Maxis) - Pro Unlimited 2021

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Voice Editor

- Edited, sync, and comp voice samples from recording sessions to compliment characters animations in Sims 4 Game Pack 10 and Expansion Pack 11.
- Designed UI sound effects for Sims TV Channel.

USC School of Dramatic Arts 2019 – 2021

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Sound Supervisor

- Implemented theatrical productions in a multi-stage and multi-use environment with a special attention to sound, responsible for the safe and timely implementation of all the sound equipment in School of Dramatic Arts performance spaces. Additionally, remote recorded actors through COMREX Opal.
- Taught portions of Intro to Advance Theatrical Productions and Stage Sound classes, mentored students in their design assignments.

USC School of Dramatic Arts, Sound Department 2017 – 2019

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Lead Sound/ Administrative Technical Assistant

- Provided general audio repairs, inventory, and scheduling with four different venues. Also, filled the role as Production Engineer which supported students and guest sound designers in implementing sound designs for School of Dramatic Arts productions.

## Selected Credits

The Thin Place	Theatre	Echo Theater Company	2023
Sound Designer			
Babe	Theatre	Echo Theater Company	2022
Sound Designer			
The Sims4: High School Years	Video Game	EA Games	2022
Dialogue editor			
Remembering the Future	Theatre	Sweet Talk Productions	2022
Sound Designer			
Rainbow Floor	Animation Short	Acute Animations	2022
Sound Designer			

## Skills

Computer Skills: Mac OS X · Windows · MS Office Suite · G Suite · Networking · Python Programing

Audio Skills: Dialogue editing · Sound effects design/editing · Foley · Field recording · Mixing · Console programing

Consoles: Yamaha digital/analog consoles · Digico · Digi Design Icon/ D-Command · Avid S6

Software: Avid Protools · iZotope RX · Wavelab · Qlab · Vectorworks · AutoCad · Wwise · Dante Certified

## References

Phil Allen  
Sound Designer  
philipga@usc.edu

Paul Bercovitch  
Sound Editor  
paulbercovitch@gmail.com

Jacquelyn Gratz  
Voice Director  
jgratz@ea.com